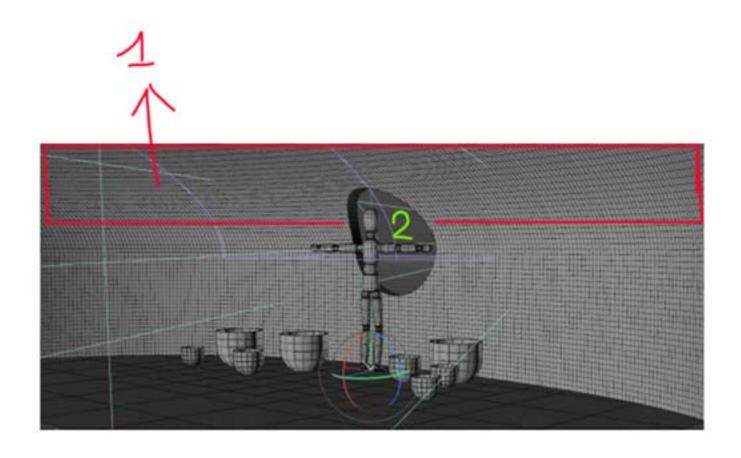
"Main shot"



I've created this "sketch" in Cinema 3D. I made this to give myself an idea of scale and how it would actually look like. (ignore the person with his arms spread, the model will just be looking outside the window with his arms next to his body)



This photo is a photo of what I have build so far, There's still a lot of work: like finished painting the walls and adding some texture.

But I added this work in progress photo to give you more of an idea of how it will look in the end.

1.

On this part of the wall I want to have to have a caustic effect like you did in Blade Runner 49.



This is a picture I took in my first year of photography (as a picture itself it isn't strong at all, I remember I just liked the effect that the water and sun created). I started looking up how I could do this effect in my setting and I saw stills of Blade Runner 49. I just finished watching the movie and I think its amazing!

After that I found your website and more information of how you lit the scene. I found out you use 10 K fresnel lamps to get this effect.

Do you think its possible I can achieve a decent result with a small pool and a cheaper fresnel lamp? I could maybe make shots in multiple areas and composite them together in Photoshop?

I've never worked with a fresnel light before, so I will probably have to buy one.

2.

My other big 'struggling' point right now, is how I can properly light the window (we bought a round window that we will place probably this week). I want to achieve a kind of moonlighty light. I also kinda want the window to appear a little 'dirty' so not completly transparant.

Do you have any advice on how I can best light this?

From what I've looken up so far I feel like there is a lot of difference between the lights I have right now and the lights that film makers use. (I have lights that flash to "freeze" a moment, and film makers have continious lights for their shots)

I just really wonder if you could help me out by answering my questions! Thanks for your time! and Thanks for being so open about your work progress on your website!